

GENERAL RANGE RULES

SHOOTING:

1.1 Berms: All bullets not stopped by a target must safely impact the center of the berm. Bullets must not impact the base of the berm, near the base of the berm, or clip the top of the berm. Do not shoot in such a manner that will cause a ricochet off your target or what is behind your target. **BULLETS MUST NOT HIT THE FLAT GROUND.**

1.2. Bullet: A bullet is any projectile larger than 7.5 shot. Projectiles used in cartridges such as Magsafe and Glasser where the shot is encapsulated and does not fracture until it hits an object are considered bullets.

1.3 No tracer ammunition. No metallic cartridges larger in diameter (caliber) and case capacity than the .50 BMG may be used except with the approval of the Executive Committee. Muzzle loading firearms do not use metallic cases and are not subject to the diameter rule. **BULLETS MUST NOT HIT THE FLAT GROUND.**

1.4 Side Berms: Side berms may be shot into only in the PLINKING and COOPER BAYS.

1.5 Targets:

a. You may shoot at paper, cardboard, fruit, vegetable, or clay targets on most ranges.

The rimfire bay allows paper, clay pigeons and steel plinking type targets.

The 2700 bay is for paper only.

b. Metal or plastic cans/bottles of 1 gallon size or smaller and wooden blocks of 4" on a side may be used in the PLINKING and COOPER BAYS ONLY. Place these on the berm or on an appropriate stand that allows the bullet to safely impact the center of the berm.

c. Steel pistol type targets such as those used for IDPA, USPSA, SASS, and STEEL CHALLENGE disciplines, such as round discs, square plates, or silhouettes mounted on an elevated post must be positioned no more than 3 yards from a berm. Various approved plinking type steel targets are to be placed on the berm. All steel targets must be INDIVIDUALLY pre-approved by the CRO/President and be properly marked. Steel targets must be shot from at least 12 yards away. In no case will any target be placed in a manner where the bullet will not impact the berm. **NO EXPLODING TARGETS PERMITTED.** No glass or ceramics such as bricks or wall/floor tiles

1.6 Target stands: Members must use an approved stand or use designated frames in the 2700 bay. Stands must be removed when the member leaves. Remember, if you do not bring an approved type target stand you are not prepared to shoot. Barrels are not to be used as target stands.

TARGET PLACEMENT: Target stands must be placed in such a manner that it allows a bullet to pass through and impact the berm at a height (center of the berm) that will prevent any possibility of projectiles impacting the flat ground.

1.7 Aerial Targets: Clay pigeons can only be shot in the HATHCOCK and GENERAL PURPOSE bays. Targets must be thrown straight down range and not in the direction of the side berms. Shot size is restricted to 7.5 or smaller.

1.8 Rapid Fire: The use of machine guns, slide fire stocks, binary triggers and, any other rapid fire device is restricted to the GENERAL PURPOSE and PLINKING BAYS ONLY. All firing will take place no more than 20 yards from the back berm. **BULLETS MUST NOT HIT THE FLAT GROUND.**

SAFETY and SECURITY

2.1 Firearm safety

Observe 5 basic rules of safety:

1. Treat all guns as if they are loaded
2. Never point a gun at anything you would not want destroyed
3. Keep your finger off the trigger until your sights are on the target
4. Be sure of your target and what's behind it
5. Be aware (security conscious) of your surroundings and who is there

2.2 EYE AND EAR PROTECTION IS REQUIRED FOR ALL SHOOTERS AND SPECTATORS ON ALL RANGES.

Eye protection IS **REQUIRED** at all times while on all ranges.

Ear protection IS **REQUIRED** while in the presence of gunfire.

2.3 NO ONE MAY SHOOT WHEN IMPAIRED BY ALCOHOL OR MEDICINES TO ANY EXTENT. Alcoholic beverages may not be consumed by anyone before or while participating in any shooting activity.

2.4 Down Range: No one may be down range of the FIRING LINE when any firing is in progress. Down Range Safety System WILL be used at all times. Any one calling cease fire for the purpose of checking targets or any other reason will switch the system to RED STROBE (no firing) until everyone is safely back behind the firing line. Before the red light is turned on all guns will be unloaded and made safe. Only then can the person initiating the cease fire can allow firing to resume by changing the light back to GREEN (hot range). NO ONE WILL TOUCH ANY WEAPON IN ANY MANNER WHILE THE RED STROBE IS FLASHING. THIS INCLUDES THE ACTION OF REMOVING OR BRINGING ANY FIREARM TO OR FROM THE FIRING LINE.

2.5 Cease fire: Anyone observing anyone down range or any other safety problem when firing is occurring must IMMEDIATELY shout "CEASE FIRE, CEASE FIRE". Everyone MUST stop firing, unload and make their guns safe whenever they hear the command, "CEASE FIRE".

GENERAL INFORMATION:

3.1 Identity: While on the range, all members must possess a valid MCRC card and present it to any other member upon demand. Members must wear their membership cards in an easily visible location while on the range. At any time you may be asked to confirm your identity with a current photo identification by any member of the Executive Committee. If any person does not comply with a request to identify themselves for any reason, please report this immediately to the club president, including the vehicle tag number of the person for further investigation.

3.2 Membership: MCRC membership includes up to 4 adults (18 or older) living in one household. Only members who have received the RANGE SAFETY BRIEFING may receive a gate access card and bring and supervise guests.

3.3 Range Use: The range is for the use of members and their guests. Visitors are allowed to participate in scheduled matches and special events. The range is open 365 days a year.

3.4 Guests: Members may bring a maximum of 4 guests at any time. More may be brought with the permission of the Executive Committee. Members are responsible for and MUST DIRECTLY supervise the use of the range by their guests.

3.5 Golden Rule: Be courteous and considerate of others while using the range.

3.6 Shooting Times: Shooting is allowed from 9 am to 1/2 hour (30 MIN) after legal SUNSET or 9 pm whichever is earlier. Shooting by artificial lights is not allowed. No shooting may occur before or after these times without permission of the Executive Committee.

3.7 Club Equipment: Club equipment such as barricades and props may be used only with the permission of the Match Directors. Other materials on the range is club equipment and must not be used. Use of cardboard and sticks in the shed is encouraged.

3.8 Vehicles: Vehicles will not be driven in the Shotgun Patterning, Rimfire, GP, or Silhouette bays. Vehicles are allowed to drive to the HATHCOCK 200yard target area. You may drive into the PLINKING BAY, the PLATE BAY, and the COOPER PISTOL BAYS. Speed limit on the range is a MAXIMUM of 15 mph. CREATE NO DUST

3.9 Litter: Clean up your area. Remove all targets and stands you set up. Place all trash in receptacles in the bay or in the large dumpster in the parking lot. If you brought it with you, clean it up. If it was there when you got there, clean it up. Pick up all fired or dropped cases. Brass, steel, aluminum, and shotgun shells. Note: .22 rimfire cases do not need to be picked up but must be swept off the concrete pads.

3.10 Gate: Instructions for the gate must be strictly followed. Do not let other members in or out. Members MUST use their own card or code to access the range. On days when the gate is locked open (for matches or other reasons) it is strongly recommended that members use the key pad to log in. Failure to follow gate rules will result in an access violation and you may be locked in or out of the range. Guests will follow the member through the gate entering or leaving. Notify an officer IMMEDIATELY if you find the gate open on an empty range. Do not tamper with or try to force open the gate. You are responsible for any damage you cause. The gate does not register you in until 8:30 am. If you arrive before that time to assist with setup and plan to stay after the match, at some point after 8:30 you must log in.

3.11 Training classes: Any member using MCRC facilities for formal firearms training (not informally for friends or family) MUST obtain clearance from the club President at least 10 days Prior to conducting such classes. Members must provide their own targets and frames

3.12 Juniors: All children (under the age of 18) must have a permission slip from their parents while shooting at the range

3.13 Specific rules: Specific range rules for different bays may be adopted or changed by the Executive Committee. Such SPECIFIC RANGE RULES will be published in the Club newsletter, posted on the web site, posted at the club entrance, and on the applicable bay. These rules will have the same force and effect as these GENERAL RANGE RULES. SPECIFIC RULES TAKE PRECEDENCE OVER THESE GENERAL RANGE RULES.

3.14 Violations: (Reporting) Any member observing a violation of any RANGE RULE must: Kindly notify the offender of the violation and report the incident to a club officer including any vehicle tag number, name, or member identification number of offender to a club officer

3.15 Violations: (Penalties) Violation of any range rule may subject the offender to immediate dismissal with no refund of dues paid or credits earned or suspension from the club at the discretion of the club President.

Any violation of a range rule will cause the offender to be sent home from the range for the day by a member of the Executive Committee. Further violations will result in the disciplinary actions stated above.

Any penalty decision of the President may be appealed by any member of the Executive Committee to the DISCIPLINARY COMMITTEE. The Executive Committee is made up of all club officers, match directors, and liaisons. All disciplinary actions will be handled in accordance with the club bylaws.

BAY SPECIFIC RULES

SHOTGUN PATTERNING AREA

1. Shotguns only
2. Shot only- no slugs
3. 20 yd. min- 40 yd. max
4. Patterning targets are to be placed on provided frame. No other targets allowed.
5. No personal vehicles allowed in the bay

RIMFIRE BAY

1. Paper, clay pigeons, and approved steel plinking targets only. Clay pigeons and steel plinking targets are to be placed on the berm at a height that will prevent bullets from hitting the ground.
2. All Rimfire rounds must impact the 50 yard berm
3. No shooting into the ground or side berms
4. Minimum Target Distance: Rimfire: 10 yards from the railroad ties. Air Rifle: 5 yards from the shooters location (bench or railroad ties)
5. FIRING LINE: firing line includes the concrete benches out to the railroad ties. Do not shoot from beyond the railroad ties.
6. Shooters may shoot from the tables & the grassy area at the same time as long as they maintain an adequate, mutually agreeable, separation between themselves.
7. No personal vehicles allowed in the bay.

HATHCOCK RIFLE RANGE SPECIFIC RULES

1. FIRING LINE: The firing line includes the concrete shooting benches & the grassy area directly in front of the tables up to the railroad ties. Do not shoot from beyond the railroad ties.
2. Shooters may shoot from the tables & the grassy area at the same time as long as they maintain an adequate, mutually agreeable, separation between themselves.
3. SIDE BERMS may NOT be shot into. Only shoot directly down range.
4. AERIAL TARGETS may be shot on this range. AERIAL shooters must withdraw at the request of other shooter(s) who want to use the range in the normal manner. Shot must be directed DOWN RANGE & NOT in the direction of the side berms.
5. TARGETS must be high enough off the ground to ensure that all rounds will impact the proper berm. This is HARD to do, so be careful.
6. Targets can only be placed 50, 100 and 200 yard lines. Rounds must hit their respective berms.
7. Drive only on the access road. SLOW. CREATE NO DUST.

2700 TOM POU PISTOL BAY SPECIFIC RULES

1. ONLY for bulls eye style (but not exclusively precision pistol style) target shooting with pistol, not rifle, caliber handguns. Handguns may NOT be drawn from holsters to shoot. NO RIFLE CALIBERS ALLOWED, NO SHOTGUN CARTRIDGES ALLOWED.
2. FIRING LINE: Shoot only from behind the tabletops in a STANDING position, or from a rest on the tabletop. Posts may be used to simulate barricades as in PPC style shooting.
3. Targets: Single bullseye target must be centered and stapled to a backer of cardboard or other appropriate material.
 - A. When shooting at a target on the 25 or 50 yard line, the target must be placed on frame materials supplied by the member. Either 1"x2"s or 2"x2"s can be used to hold the target and backer.
 - B. These frame materials must be placed in the 25 or 50 yard target frames
 - C. When shooting at a target on the 25 or 50 yard line, THE FRAME MATERIALS supplied by the member must be tall enough (a minimum of 42") to ensure that all rounds impact the 50 yd. berm. The backer must be attached to the frame material and the Single bullseye target attached to the backer. The proper height for the bullseye is a minimum of 57" from the ground.
4. NO targets are to be placed on the 25 yd. barrier. This barrier is for protection of the mechanical systems.
5. NO shooting into either the side berms or the 25 yard barrier.
6. NO rifles or shotguns allowed in this bay

GENERAL PURPOSE BAY SPECIFIC RULES

1. The GP bay is First Come First Serve. On the GP bay if there is only one member or one member and his /her party using the bay, it is permissible to go forward of the firing line to shoot. The RED light will be on. If the member who has the bay wants to allow another member to use the bay with him/her the bay will be the same as other covered bays and there will be no shooting while the RED light is on. Refer to the DOWN RANGE WARNING SYTEM explanation posted on all covered bays.
2. FIRING LINE: Covered Area. In front of the covered area is down range.
3. SIDE BERMS may NOT be shot into.
4. TARGETS must be high enough off the ground to ensure that all rounds will impact the 50 yd berm. This is HARD to do, so be careful.
5. AERIAL shooting is allowed. Shot must be directed DOWN RANGE & NOT in the direction of the side berms.
6. Targets must be places at least 25 yds. from the covered area of the bay.
7. NO personal vehicles allowed in the GP bay.

PLINKING BAY SPECIFIC RULES

1. SIDE BERMS may be shot into.
2. NO AERIAL shooting is allowed.
3. NO Firing from past the side berms. The shooter must have side berms on the 180-degree plane to his left & right. At no time will the shooter fire past the 180-degree plane.
4. DRIVING downrange is allowed.

PLATE MACHINE SPECIFIC RULE

1. Handguns only. No rifles, pistol caliber carbines, AK or AR type pistols, no firearms with an kind of stock or arm brace
2. NO handguns more powerful than 44 magnums.
3. NO shooting any closer than 15 yards. The 15-yard line is the pole.
4. Eye & ear protection is required by shooters & spectators at all times.
5. NO Firing from past the side berms. The shooter must have side berms on the 180-degree plane to his left & right.
6. NO other targets can be set up or shot at in this bay.
7. Accepted calibers are: .17M2, .17HMR, .22 Short, .22 Long, .22 Long Rifle, .22 Winchester Magnum Rimfire, .22 Remington Jet, 5.7 x 28 FN, .25 ACP / 6.35 Browning, .25 NAA, .256 Winchester Magnum, .30 Mauser, 7.62 x 25 Tokarev, .32 ACP / 7.65 Browning, .32 NAA, .32 Smith & Wesson, .32 Short Colt, .32 S&W Long / .32 Colt New Police, .32 H&R Magnum, .327 Federal, .32-20 Winchester, 7.65 French Long / 7.65 MAS, 8mm Nambu, .380 Auto (9mm Kurz), 9mm Luger (Parabellum), 9mm Browning Long, 9mm Ultra, 9 x 21, 9 x 23 Winchester, 9 x 23 Largo (Bergmann/Bayard), 9 x 25 Mauser, 9 x 25 Dillon, 9mm FAR, 9mm Winchester Magnum, 9x18 Makarov, .38 Super, .38 Short Colt, .38 Long Colt, .38 S&W / .38 Colt New Police, .38 Special, .357 Auto Mag, .357 Magnum, .357 Sig, .40 Smith & Wesson, .40 Super, .400 Corbon, 10 MM Auto, .38-40 Winchester, .41 Action Express, .41 Remington Magnum, .44-40 Winchester, .44 Auto Mag, .44 Russian, .44 Special, .44 Remington Magnum, .44 S&W American, .45 Schofield, .45 ACP, .45 Auto Rim, .45 GAP, .45 Super, .45 Colt, .460 Rowland, .455 Webley Mark II,

SILHOUETTE BAY SPECIFIC RULES

1. SIDE BERMS may NOT be shot into.
2. NO AERIAL shooting is allowed.
3. NO personal vehicles are allowed in the Silhouette Bay or on the ramp leading to the bay. Shooters must enter the bay by walking the ramp, or the steps at the rear of the bay.
4. FIRING LINE: Concrete pad the out to the railroad ties. Do not shoot from in front of the railroad ties.
5. TARGETS will be setup against the 25, 40, 60, 75 & 100 yard berms such that all bullets will impact the berm (dirt backstop). Targets place at the 50 yd rail must be placed so that bullets impact the 60 yd berm.
6. NOTE! These berms are lower than normal and extreme care must be taken to prevent clipping the top of the berm. The dirt in front of the silhouette equipment and 50 yd. rail is not a berm.

QUALIFICATION BAY SPECIFIC RULES

1. The primary purpose of the qualification bay is the instruction of groups and CWP qualification.
2. Use of the qualification bay is by reservation only.
3. Reservations to use the bay for formal instruction and/or CWP qualification may be made only by firearms instructors who have the current, applicable certification and are current members of MCRC. Instructors must submit copies of current, applicable certification documents and proof of insurance as required by the club to the club president and keep the documentation updated with the president. The bay may be reserved by any member for informal instruction or other use; however, such reservations may be canceled by the club president in preference to formal instruction or CWP qualification.
4. All instructors who instruct in the bay must be current MCRC members.
5. Reservations may be made for any of these sessions: 9:00 a.m. to 11:00 a.m., 11:00 a.m. to 1:00 p.m., 1:00 p.m. to 3:00 p.m., or 3:00 p.m. to 5:00 p.m. When Daylight Savings Time is in effect AND OFFICIAL SUNSET IS LATER THAN 6:15 P.M., an additional session of 5:00 p.m. to 7:00 p.m. will be available. ON OCCASION, when Daylight Savings Time is in effect, a session of 7:00 p.m. to closing may be available. This will be determined by the club president at the time the reservation is requested. Consecutive sessions may be reserved for larger classes or classes requiring more time as needed.
6. Reservations will be made through the club president. Reservations will be accepted on a first-come basis. Reservations may be made no more than 90 in advance unless approved by the club at a club business meeting. Reservations should be canceled as soon as possible when the person who made the reservation learns that the bay will not be needed. Those who reserve the bay should make every effort to avoid reserving the bay for a session and then canceling or not using the bay for its reserved purpose. Those who repeatedly reserve the bay and then cancel or do not use the bay may have their reservation privileges suspended by the club president.
7. The bay may be reserved for special events as approved by the club at a club business meeting.
8. Persons reserving the bay are encouraged to cooperate and work together as much as possible.
9. There is a range use fee of \$5 per student/shooter per session for any training.
10. Those giving firearms instruction (free or not) must give membership information (how to join) for MCRC to all students.
11. NO RIFLES are allowed on this bay

JEFF COOPER PISTOL BAY SPECIFIC RULES

1. SIDE BERMS may be shot into.
2. NO AERIAL shooting is allowed.
3. NO Firing from past the side berms. The shooter must have side berms on the 180-degree plane to his left & right. The shooter must not fire past 90 degrees to his left or right, facing the rear berm.
4. Driving down range is allowed.

5. NO RIFLE CALIBER weapons may be shot in these bays. This includes any rifle or handgun that is chambered for 30 Carbine or greater muzzle energy. This does not include pistol caliber rifles. Shotguns may be shot into the berms. Accepted calibers are: .17M2, .17HMR, .22 Short, .22 Long, .22 Long Rifle, .22 Winchester Magnum Rimfire, .22 Remington Jet, 5.7 x 28 FN, .25 ACP / 6.35 Browning, .25 NAA, .256 Winchester Magnum, .30 Mauser, 7.62 x 25 Tokarev, .32 ACP / 7.65 Browning, .32 NAA, .32 Smith & Wesson, .32 Short Colt, .32 S&W Long / .32 Colt New Police, .32 H&R Magnum, .327 Federal, .32-20 Winchester, 7.65 French Long / 7.65 MAS, 8mm Nambu, .380 Auto (9mm Kurz), 9mm Luger (Parabellum), 9mm Browning Long, 9mm Ultra, 9 x 21, 9 x 23 Winchester, 9 x 23 Largo (Bergmann/Bayard), 9 x 25 Mauser, 9 x 25 Dillon, 9mm FAR, 9mm Winchester Magnum, 9x18 Makarov, .38 Super, .38 Short Colt, .38 Long Colt, .38 S&W / .38 Colt New Police, .38 Special, .357 Auto Mag, .357 Magnum, .357 Sig, .40 Smith & Wesson, .40 Super, .400 Corbon, 10 MM Auto, .38-40 Winchester, .41 Action Express, .41 Remington Magnum, .44-40 Winchester, .44 Auto Mag, .44 Russian, .44 Special, .44 Remington Magnum, .44 S&W American, .45 Schofield, .45 ACP, .45 Auto Rim, .45 GAP, .45 Super, .45 Colt, .460 Rowland, .455 Webley Mark II,